

# STRATEGIC APPROACH PERKS

## FIGHTER ACES

After a friendly ship moves through but does not overlap an obstacle or enemy ship, it gains 1 evade token.

While a friendly ship attacks, if the defender is in its ☹ and the attacking ship is not in the defender's ☹, add 1 attack die.

While a friendly ship performs a 🌀 or a 🚀, it may use the 2 ↑ template. After a friendly ship uses this Perk, it gains 1 stress token.

OR

## HEAVY HITTERS

Once per round, while a friendly medium or large ship defends at range 1, the attacker ignores the range bonus.

Once per round, while a friendly medium or large ship attacks at range 3, the defender ignores the range bonus.

Once per round, while a friendly medium or large ship attacks, it may suffer 1 face-up damage card to add 2 attack dice.