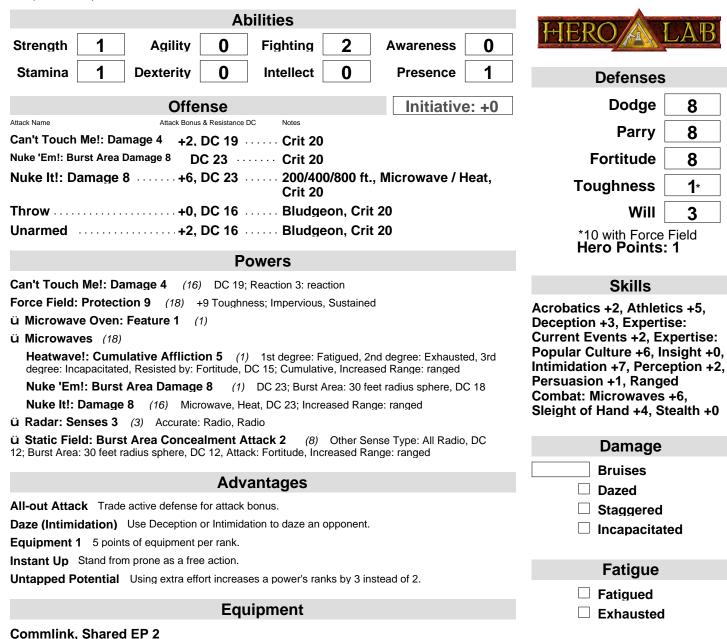
Jaime "Tac-Nuke" Hill

Power Level 8, 120 PP; Abilities 10 + Powers 64 + Advantages 5 + Skills 17 (34 ranks) + Defenses 24



Background Information

Movement

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim

Routine Jump Distance - Running jump: 15 ft.; standing: 7.5 ft.; vertical: 3 ft.; standing

Throwing Distance - Throw 400 lbs. 6 feet; throw 100 lbs. 30 feet; throw 25 lbs. 120 feet

Languages: Native Language

0.5 miles/hour, 6 feet/round)

vert.: 1.5 ft.

Complications

Accident: Not Thinking Things Through Like many adolescents, Tac-Nuke is impulsive, overconfident, & has never heard of the Law of Unintended Consequences. This leads to power accidents & collateral damage, and sometimes other troubles, like rushing in where more experienced supers fear to tread.

Motivation: Thrills And Attention is good too. He's just turned 14 - what do you expect?

Relationship - In Big Bro's Shadow Jaime's older broher is the superhero Meteor, whom he idolized. Now Meteor is either trying to boss Jaime around, or put other supers up to it. And not knowing how to Fly or go Insubstantial like Meteor makes it worse. Having an older brother has never been so terrible.